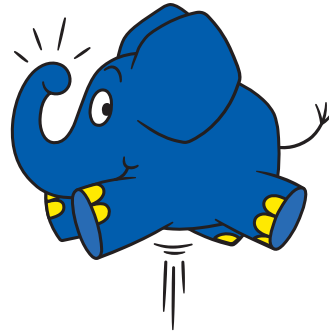


2x



1x

